



COURSE DESCRIPTION CARD - SYLLABUS

Course name

Drawing-Painting Plein-Air (2 weeks) [S1Arch1E>PRysMal]

Course

Field of study

Architecture

Year/Semester

3/6

Area of study (specialization)

–

Profile of study

general academic

Level of study

first-cycle

Course offered in

English

Form of study

full-time

Requirements

compulsory

Number of hours

Lecture

0

Laboratory classes

0

Other

0

Tutorials

80

Projects/seminars

0

Number of credit points

4,00

Coordinators

Lecturers

Prerequisites

- has basic knowledge of the execution of drawing and painting works - knows basic drawing and painting techniques - knows the importance of the selection of proper forms of expression - expression during the execution of drawing and painting compositions - can creatively interpret the space in the process of transposition to a flat surface - can maintain proper proportions and spatial relations in a drawing and painting composition 2 - can creatively use light and colour to build the mood and climate - can make creative composition decisions in the process of execution of a drawing and painting record - demonstrates the need of perpetual improvement in drawing and painting - can control own behaviours in interpersonal relations

Course objective

1. developing the ability to creatively observe the space in the scale of natural and urbanized landscape 2. developing decision making skills in searching for authorial composition solutions 3. becoming aware of the changeability of the visual nature of space depending on external conditions (time of day, weather conditions etc.) 4. learning new drawing and painting techniques 5. searching for new formal and composition solutions, with special regard to one's intuition, sensitiveness and emotions in building the authorial climate and mood

Course-related learning outcomes

Knowledge:

Student knows and understands:

- B.W7. ways of communicating the idea of architectural, urban and planning projects and their development;
- B.W8. the role and application of graphics, drawing and painting as well as information technologies in the process of architectural and urban design;
- B.W9. principles of occupational health and safety.

Skills:

Student can:

- B.U1. integrate knowledge from various areas of science, including history, history of architecture, history of art and protection of cultural goods in solving engineering tasks;
- B.U2. recognize the importance of non-technical aspects and effects of an architect's design activity, including its impact on the cultural and natural environment;

Social competences:

Student is capable of:

- B.S1. formulating opinions on the achievements of architecture and town planning, their determinants and other aspects of the architect's activity, as well as providing information and opinions;
- B.S2. reliable self-assessment, formulating constructive criticism regarding architectural and urban planning activities.

Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

Forming grade: Regular partial reviews during outdoor classes to check the engagement and the progress of student's work - conclusions, common discussion with the group
Summary grade: final review of all works created during outdoor classes in the last class
3 grading scale: 2.0; 3.0; 3.5; 4.0; 4.5; 5.0
Obtaining positive grade from this module is made conditional upon achieving all learning effects described in the syllabus.

Programme content

Natural and urbanized landscape as a source of inspiration for drawing and painting records - execution of a cycle of works being a diverse form of recording (sketches, studies) the landscape phenomena.
Searching for inspiring spatial phenomena and analysis of their changeability following the change of time of day and weather conditions. Paying attention to the superior role of light. Learning new drawing and painting techniques. Searching for authorial nature of executed works.

Course topics

The aim of the classes is to be able to analyze space in the context of an artistic work. Students independently find inspiration in the broadly understood architectural and urban space and make their own transformations of selected frames of reality.

Teaching methods

1. Practice/ observation/ analysis/ interpretation/ a series of repetitions/ study of nature/ architecture/ landscape/ execution of a cycle of works being various forms of records (sketches, studies) of landscape phenomena/ presentation/ exhibition.
2. eLearning Moodle (the system for supporting teaching process and distance learning)

Bibliography

Basic:

1. Natusiewicz R. "Rysunek Architekta" – Wydawnictwo Politechniki Wrocławskiej, Wrocław 1992.
2. Pignatti T. "Historia rysunku" – wyd. Arkady, Warszawa 2006.
3. Teissig K. "Techniki rysunku" – Wydawnictwa Artystyczne i Filmowe, Warszawa 1982.
4. E-script for the course "Outdoor drawing classes".

Additional:

1. Rzepińska M. "Siedem wieków malarstwa europejskiego", wyd. Ossolineum, Wrocław 1979
2. Siomkajło B. "Rysunek i Malarstwo pomiędzy architekturą" – Oficyna Wydawnicza Politechniki Wrocławskiej, Wrocław 2010

Breakdown of average student's workload

	Hours	ECTS
Total workload	80	3,00
Classes requiring direct contact with the teacher	40	1,50
Student's own work (literature studies, preparation for laboratory classes/ tutorials, preparation for tests/exam, project preparation)	40	1,50